

Lecture 6: Logical foundations

- 1 Introduction: different formal approaches
- 2 Penalty logic
- 3 Penalty logic and Bayesian networks
- 4 Penalty logic and Dempster-Shafer theory
- 5 Penalty logic and neural nets
- 6 Learning

1 Introduction: different formal approaches

- Brewka (1994); Besnard, Mercer & Schaub (2002) [for a copy go to <http://www.cs.uni-potsdam.de/wv/pdfformat/bemesc02a.pdf>]:
Optimality Theory through Default Logic with priorities. The priorities are handled by a total ordering defined on the system of defaults. See also Nicolas Rescher's (1964) book "Hypothetical reasoning" which clearly expresses the very same idea.
- Dick de Jongh & Fenrong Liu (2006). They take an approach in terms of priority sequences of logical expressions, an idea that comes close to Brewka (1994).
- Pinkas (1992) introduced penalty logic and used it to model high-level (logical) properties of neural networks (see also Pinkas, 1995)
- Lima et al. (Lima, Morveli-Espinoza, & Franca, 2007) improve on it.
- Prince (2002) and Pater et al. (2007; 2007) compare OT hierarchies and systems with weighted constraints.

2 Penalty logic

The presentations follows Darwiche & Marquis (2004) and Blutner (2004). Let's consider the language \mathcal{L}_{At} of propositional logic (referring to the alphabet At of atomic symbols).

Definition 1: A triple $\langle At, \Delta, k \rangle$ is called a *penalty knowledge base* (PK) iff (i) Δ is a set of consistent sentences built on the basis of At (the possible hypotheses); (ii) $k: \Delta \Rightarrow (0, \infty)$ (the penalty function).

Intuitively, the penalty of an expression δ represents what we should pay in order to get rid of δ . If we pay the requested price we no longer have to satisfy δ . Hence, the larger $k(\delta)$ is, the more important δ is.

From some PK we can extract the system $W = \{[\alpha, k(\alpha)]: \alpha \in \Delta\}$ which is called the *weighted base* of the system PK (see Darwiche & Marquis)

Definition 2: Let α be a formula of our propositional language \mathcal{L}_{At} . A *scenario* of α in $PK(W)$ is a subset Δ' of Δ such that $\Delta' \cup \{\alpha\}$ is consistent. The cost $K_{PK}(\Delta')$ of a scenario Δ' in PK is the sum of the penalties of the formulas of PK that are not in Δ' :

$$K_{PK}(\Delta') = \sum_{\delta \in (\Delta - \Delta')} k(\delta)$$

Definition 3: An *optimal scenario* of α in PK is a scenario the cost of which is not exceeded by any other scenario (of α in PK), so it is a penalty minimizing scenario. With regard to a penalty knowledge base PK, the following cumulative consequence relation can be defined:

$\alpha \mid \sim_{PK} \beta$ iff β is an ordinary consequence of
each optimal scenario of α in PK.

Hence, penalties may be used as a criterion for selecting preferred consistent subsets in an inconsistent knowledge base, thus inducing a non-monotonic inference relation.

Example 1

Weighted base W: $\{\langle a \wedge b, 2 \rangle, \langle \neg b, 1 \rangle\}$

Optimal scenario for a in W:

$$\Delta_1 = \{a \wedge b\} \quad K_{PK}(\Delta_1) = 1$$

Optimal scenario for $\neg a$ in W: (violating $a \wedge b$ or b, respectively)

$$\Delta_2 = \{\neg b\} \quad K_{PK}(\Delta_2) = 2$$

$a \sim_W b$
$\neg a \sim_W \neg b$

Example 2

First Law: A robot may not injure a human being.

Second Law: A robot must follow (obey) the orders given it by human beings, except where such orders would conflict with the First Law.

Third Law: A robot must protect its own existence, as long as such protection does not conflict with the First or Second Law.

Weighted base W

$\neg I$	5	(first law)
F	2	(second law)
P	1	(third law)
$(S \wedge F) \rightarrow K$	1000	(S: giving the order to kill her)
$K \rightarrow I$	1000	(K: the robot kills her)

Two scenarios for S in W (violating F and $\neg I$, respectively)

$$\Delta_1 = \{\neg I, P, (S \wedge F) \rightarrow K, K \rightarrow I\} \quad K_{PK}(\Delta_1) = 2$$

$$\Delta_2 = \{F, P, (S \wedge F) \rightarrow K, K \rightarrow I\} \quad K_{PK}(\Delta_2) = 5$$

$S \mid \sim_W \neg I$

Semantics

Consider a *penalty knowledge base* $PK = \langle At, \Delta, k \rangle$. Let v denote an ordinary (total) interpretation for the language \mathcal{L}_{At} ($v: At \rightarrow \{0,1\}$). The usual clauses apply for the evaluation $\llbracket . \rrbracket_v$ of the formulas of \mathcal{L}_{At} relative to v . The following function indicates how strongly an interpretation v conflicts with the space of hypotheses Δ of a penalty knowledge base PK :

Definition 4 (system energy of an interpretation)

$$\mathcal{E}_{PK}(v) \stackrel{\text{def}}{=} \sum_{\delta \in \Delta} k(\delta) \llbracket \neg \delta \rrbracket_v$$

$\mathcal{E}_{PK}(v)$ is also called *violation rank* (Pinkas), *cost* (deSaint-Cyr et al.), *weight* (Darwiche & Marquis) of the interpretation.

Example 1 again

Weighted base W : $\{\langle a \wedge b, 2 \rangle, \langle \neg b, 1 \rangle\}$.

Let us consider the following four interpretations over the variables appearing in W , $\text{Var}(W)$:

- $v1 = (a, b)$ $\mathcal{E}_{PK}(v1) = 1$
- $v2 = (a, \neg b)$ $\mathcal{E}_{PK}(v2) = 2$
- $v3 = (\neg a, b)$ $\mathcal{E}_{PK}(v3) = 3$
- $v4 = (\neg a, \neg b)$ $\mathcal{E}_{PK}(v4) = 2$

Hence, the interpretation with minimum energy is $v1$.

Preferred models

Let α be a wff of the language \mathcal{L}_{At} . An interpretation v is called a *model* of α just in case $[[\alpha]]_v = 1$.

Definition 4

A *preferred model* of α is a model of α with minimal energy \mathcal{E} (with regard to the other models of α). As the semantic counterpart to the syntactic notion $\alpha \mid\sim_{PK} \beta$ given in Definition 3 we can define the following relation:

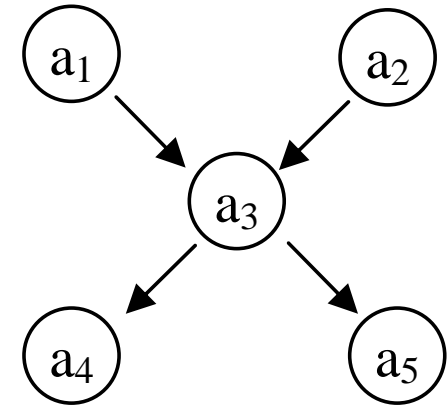
$\alpha \mid\approx_{PK} \beta$ iff each preferred model of α is a model of β .

As a matter of fact, the syntactic notion (Definition 3) and the present semantic notion (21) coincide. Hence, the logic is sound and complete. A proof can be found in Pinkas (1995).

Example 1, continued: $a \mid\approx b$; $\neg a \mid\approx \neg b$.

3 Penalty logic and Bayesian networks

Consider a Bayesian network with binary random variables a_1, a_2, \dots, a_n . Consider a partial specification of these random variables described by a set of “interpretations” V . Let α be a conjunction of literals (atoms or their negation) that describes this set V , i.e. $V = \{v: v(\alpha) = 1\}$.



Finding a most probable world model: find the specification of the random variables that maximizes the probability $\mu(v)$ of the joint distribution; in other words, find $\operatorname{argmax}_{v \in V} [\mu(v)]$.

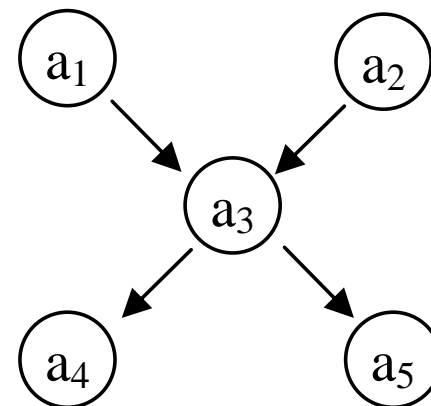
Example: $\alpha = a_1 \wedge \neg a_2$, find an optimal specification of the random variables $\{a_3, a_4, a_5\}$ maximizing the joint probability $\mu(a_1 = 1, a_2 = 0, a_3 = 0/1, a_4 = 0/1, a_5 = 0/1)$. Of course, the concrete solution depends on the details of the conditioned probability tables.

Global semantics and finding a most probable world model (Kooij, 2006)

$$\mu(a_1, \dots, a_n) = \prod_{i=1}^n \mu(a_i / \text{Parents}(a_i))$$

In the example:

$$\mu(a_1, \dots, a_5) = \mu(a_1) \cdot \mu(a_2) \cdot \mu(a_3/a_1, a_2) \cdot \mu(a_4/a_3) \cdot \mu(a_5/a_3)$$



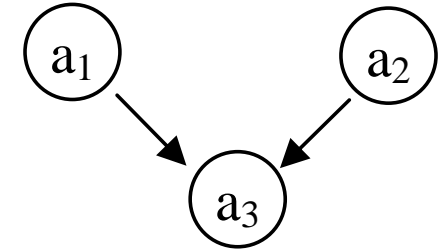
$$\begin{aligned} & \operatorname{argmax}_{v \in V} \mu(a_1 = v(a_1), \dots, a_n = v(a_n)) \\ &= \operatorname{argmax}_{v \in V} \mu(v) \\ &= \operatorname{argmin}_{v \in V} -\log \mu(v) \\ &= \operatorname{argmin}_{v \in V} \sum_{i=1}^n -\log \mu(a_i = v(a_i) / \text{Parents}(a_i) = v(\dots)) \end{aligned}$$

The log-terms will be interpreted as penalties of corresponding rules:

$$\langle (\wedge_{x \in \text{Parents}(a_i)} x = v(x)) \rightarrow a_i = v(a_i), -\log \mu(a_i = v(a_i) / \text{Parents}(a_i) = v(\dots)) \rangle$$

Example

Consider the weighted rules connected with the a_3 -part of the CPTs:



a_1	a_2	$\mu(a_3 = T / a_1, a_2)$	weighted rule for $a_3 = T$
F	F	0.8	$\langle \neg a_1 \wedge \neg a_2 \rightarrow a_3, -\log 0.2 \rangle$
F	T	0.4	$\langle \neg a_1 \wedge a_2 \rightarrow a_3, -\log 0.6 \rangle$
T	F	0.5	$\langle a_1 \wedge \neg a_2 \rightarrow a_3, -\log 0.5 \rangle$
T	T	0.3	$\langle a_1 \wedge a_2 \rightarrow a_3, -\log 0.7 \rangle$

a_1	a_2	$\mu(a_3 = F / a_1, a_2)$	weighted rule for $a_3 = F$
F	F	0.2	$\langle \neg a_1 \wedge \neg a_2 \rightarrow \neg a_3, -\log 0.8 \rangle$
F	T	0.6	$\langle \neg a_1 \wedge a_2 \rightarrow \neg a_3, -\log 0.4 \rangle$
T	F	0.5	$\langle a_1 \wedge \neg a_2 \rightarrow \neg a_3, -\log 0.5 \rangle$
T	T	0.7	$\langle a_1 \wedge a_2 \rightarrow \neg a_3, -\log 0.3 \rangle$

The mapping theorem

Assume a Bayesian network is mapped into a penalty knowledge base in the indicated way. Then finding a most probable world model of a conjunction of literals α and finding a *preferred model* (minimal energy) of α with regard to the penalty knowledge base are equivalent tasks (leading to the same optimal interpretation)

Comment

Looking for preferred models in penalty logic can be interpreted as a kind of qualitative reasoning in Bayesian networks. Which values of a set of random variables give a maximal probability for a given specification α of a proper subset of these random variables? The concrete probability value for the specification α doesn't matter. What counts is the optimality of the assignment.

4 Penalty logic and Dempster-Shafer theory

Dempster-Shafer theory is a theory of *evidence*. There are different pieces φ_i of evidence that give rise to a certain belief function and a (dual) plausibility function. Different pieces of evidence can be combined by means of Dempster's rule of combination.

A standard application is in medical diagnostics where some positive test result X can give a positive evidence for some disease Y but a negative test result gives absolutely no evidence for or against the disease.

Definition (mass function)

A mass function on a domain Ω of possible worlds (for a given piece of information) is a function $m: 2^{\Omega} \rightarrow [0, 1]$ such that the following two conditions hold:

$$m(\emptyset) = 0.$$

$$\sum_{V \subseteq \Omega} m(V) = 1$$

Definition (belief/plausibility function based on m)

Let m be a mass function on Ω . Then for every $U \subseteq \Omega$:

$$\text{Bel}(U) =_{\text{def}} \sum_{V \subseteq U} m(V)$$

$$\text{Pl}(U) =_{\text{def}} \sum_{V \cap U \neq \emptyset} m(V)$$

Dempster's rule of combination

Suppose m_1 and m_2 are basic mass functions over W . Then $m_1 \oplus m_2$ is given by Dempster's combination rule without renormalization:

$$m_1 \oplus m_2 (U) = \sum_{V_i \cap V_j = U} m_1(V_i) \cdot m_2(V_j)$$

Facts:

Assume $m(U) = \bigoplus_{i=1}^n m_i (U)$; Pl plausibility function based on m ; Pl_i plausibility function based on m_i . Then we have:

1. $Pl(\{v\}) = \sum_{v \in V} m(V) ;$ $Pl_i(\{v\}) = \sum_{v \in V} m_i(V)$
2. $Pl(\{v\}) = \prod_{i=1}^n Pl_i(\{v\})$ [“contour function”]

W

Relating penalties to Dempster-Shafer theory

Let be $W = \{[\alpha_i, k(\alpha_i)]: \alpha_i \in \Delta\}$ a *weighted base* of a system PK in our language \mathcal{L}_{At} .

Each formula α_i represents a piece of evidence for $V_i = \{v: v \models \alpha_i\}$. Formally, this is expressed by the following mass function m_i :

$$m_i(V_i) = 1 - e^{-k(\alpha_i)} ; m_i(\Omega) = e^{-k(\alpha_i)}$$

Using facts 1 and 2 it can be shown that¹

$$Pl(\{v\}) = e^{-\mathcal{E}_{PK}(v)}$$

This brings to light a relation between penalties and evidence where each formula of the knowledge base is considered to be given by a distinct source, this source having a certain probability to be faulty, and all sources being independent.

¹ For a proof see deSaint-Cyr, Lang, & Schiex (1994).

5 Penalty logic and neural nets

Main thesis: Certain activities of connectionist networks can be interpreted as nonmonotonic inferences. In particular, there is a strict correspondence between Hopfield networks and penalty/reward nonmonotonic inferential systems. There is a direct mapping between the information stored in such (localist) neural networks and penalty/reward knowledge bases.

- Certain logical systems are singled out by giving them a "deeper justification".
- Understanding Optimality Theory: Which assumptions have a deeper foundation and which ones are pure stipulations?
- New methods for performing nonmonotonic inferences: Connectionist methods (simulated annealing etc.)

Hopfield network - fast dynamics

Let the interval $[-1,+1]$ be the *working range* of each neuron

+1: maximal firing rate

0: resting

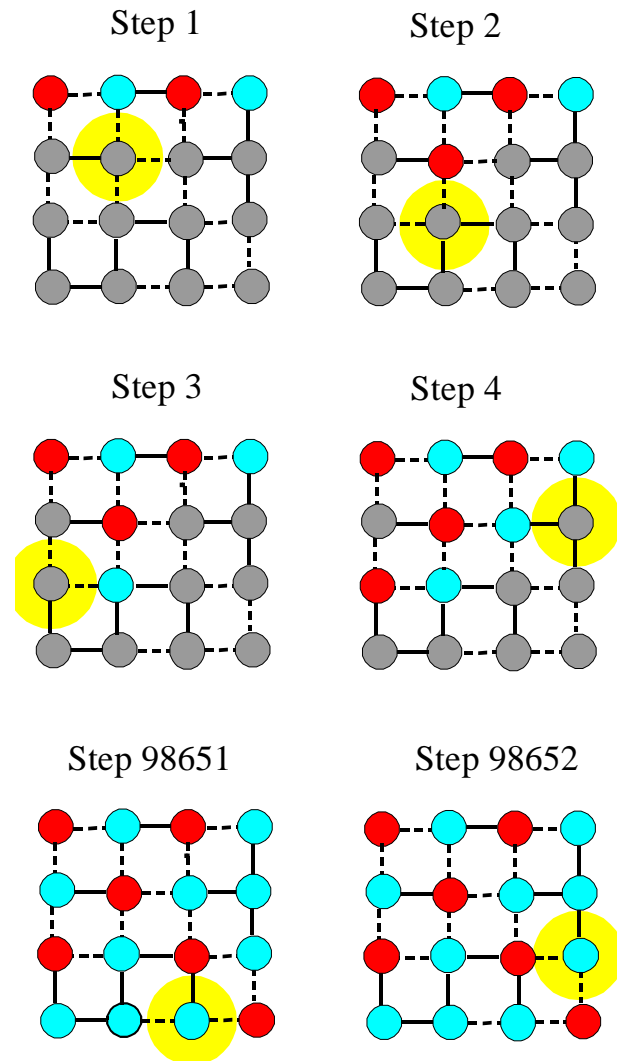
-1 : minimal firing rate)

$$\mathbf{S} = [-1, 1]^n$$

$$W_{ij} = W_{ji}, W_{ii} = 0$$

ASYNCHRONOUS UPDATING:

$$s_i(t+1) = \begin{cases} \theta(\sum_j w_{ij} \cdot s_j(t)), & \text{if } i = \text{rand}(1,n) \\ s_i(t), & \text{otherwise} \end{cases}$$



Summarizing the main results

Theorem 1 (Cohen & Grossberg 1983)

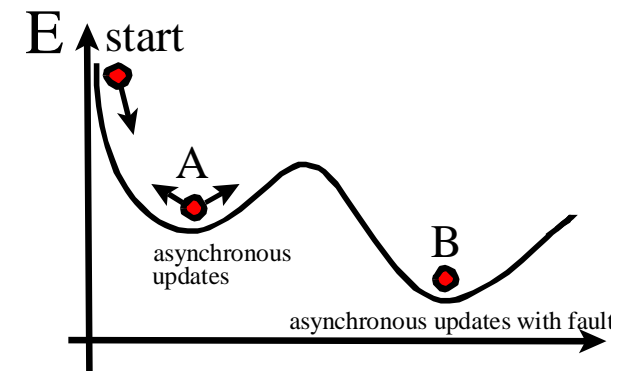
Hopfield networks are resonance systems (i.e. $\lim_{n \rightarrow \infty} f^n(s)$ exists and is a resonance for each $s \in S$ and $f \in F$)

Theorem 2 (Hopfield 1982)

$E(s) = -\frac{1}{2} \sum_{i,j} w_{ij} s_i s_j$ is a *Ljapunov-function* of the system in the case of asynchronous updates. The output states $\lim_{n \rightarrow \infty} f^n(s)$ can be characterized as *the local minima* of E

Theorem 3 (Hopfield 1982)

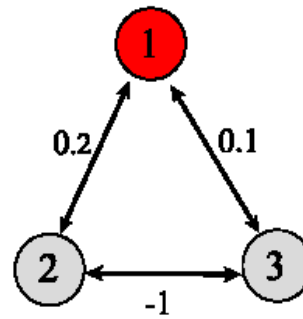
The output states $\lim_{n \rightarrow \infty} f^n(s)$ can be characterized as *the global minima* of E if certain stochastic update functions f are considered (faults!).



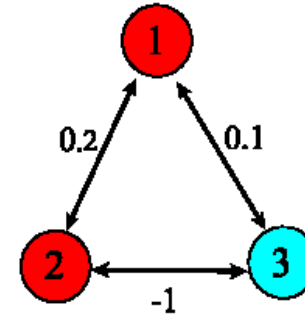
Example

$$w = \begin{pmatrix} 0 & 0.2 & 0.1 \\ 0.2 & 0 & -1 \\ 0.1 & -1 & 0 \end{pmatrix}$$


$$E(s) = -0.2s_1s_2 - 0.1s_1s_3 + s_2s_3$$



Input



Output

	E	
$\langle 1 \ 0 \ 0 \rangle \leq$	$\langle 1 \ 0 \ 0 \rangle$	0
	$\langle 1 \ 0 \ 1 \rangle$	-0.1
	$\langle 1 \ 1 \ 0 \rangle$	-0.2
	$\langle 1 \ 1 \ 1 \rangle$	0.7
	$\langle 1 \ 1 \ -1 \rangle$	-1.1 

$$\text{ASUP}_w(\langle 1 \ 0 \ 0 \rangle) = \min_E(s) = \langle 1 \ 1 \ -1 \rangle$$

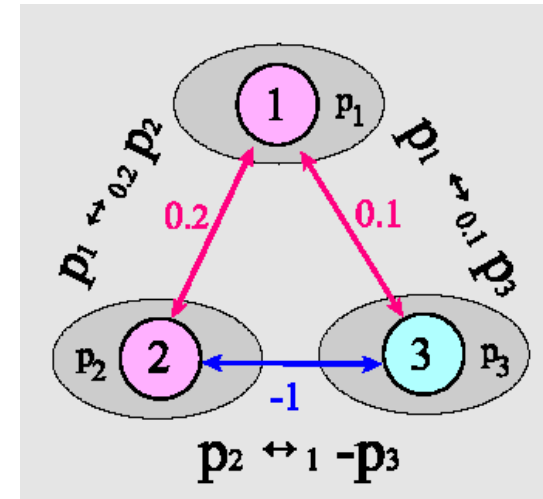
The correspondence between symmetric networks and penalty knowledge bases

1. relate the nodes of the networks to atomic symbols a_i of \mathcal{L}_{At} . $At = \{p_1, p_2, p_3\}$
2. translate the network in a corresponding weighted base $W = \{\langle p_1 \leftrightarrow p_2, 0.2 \rangle, \langle p_1 \leftrightarrow p_3, 0.1 \rangle, \langle p_2 \leftrightarrow \neg p_3, 1 \rangle\}$
3. relate states and interpretations:
 $s \cong v$ iff $s_i = v(a_i)$
4. observe that the energy of a network state is equivalent to the energy of an interpretation: $E(s) = \mathcal{E}_{PK}(v) =_{\text{def}} \sum_{\delta \in \Delta} k(\delta) [[\neg \delta]]_v$ E.g.:

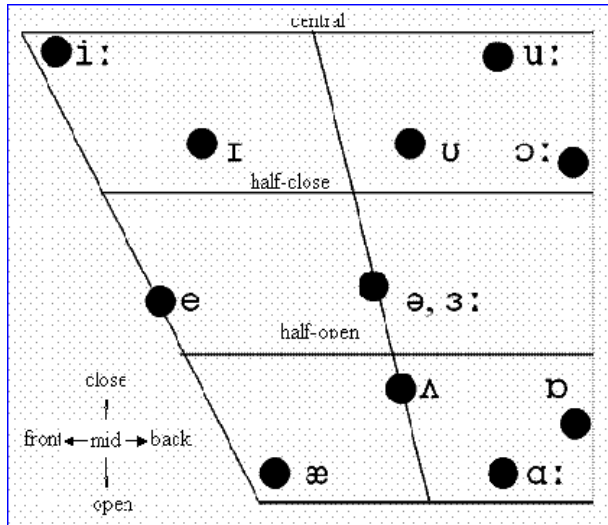
$$E(\langle 1 \ 1 \ 1 \rangle) = 0.7 \qquad = -0.2 - 0.1 + 1$$

$$E(\langle 1 \ 1 \ -1 \rangle) = -1.1 \qquad = -0.2 + 0.1 - 1$$

...



Example from phonology



-back	+back	
/i/	/u/	+high
/e/	/o/	-high/-low
/æ/	/ɔ/	+low
	/a/	

The phonological features may be represented as by the atomic symbols BACK, LOW, HIGH, ROUND. The generic knowledge of the phonological agent concerning this fragment may be represented as a Hopfield network using *exponential weights* with basis $0 < \varepsilon \leq 0.5$.

Exponential weights and strict constraint ranking

Strong Constraints: LOW \rightarrow \neg HIGH; ROUND \rightarrow BACK

VOC		/a/	/i/	/o/	/u/	/ɔ/	/e/	/æ/
BACK	ϵ^1	+	-	+	+	+	-	-
LOW	ϵ^2	+	-	-	-	+	-	+
HIGH	ϵ^4	-	+	-	+	-	-	-
ROUND	ϵ^3	-	-	+	+	+	-	-

Assigned Poole-system

VOC $\leftrightarrow \epsilon^1$ BACK; BACK $\leftrightarrow \epsilon^2$ LOW

LOW $\leftrightarrow \epsilon^4$ \neg ROUND; BACK $\leftrightarrow \epsilon^3$ \neg HIGH

Keane's marked-
ness conventions

Conclusion

- As with weighted logical system, OT looks for an optimal satisfaction of a system of conflicting constraints
- The exponential weights of the constraints realize a strict ranking of the constraints:
- Violations of many lower ranked constraints count less than one violation of a higher ranked constraint.
- The grammar doesn't count!

6 Learning

Translating connectionist and standard statistic methods of learning into an update mechanism of a penalty logical system.

Boersma & Hayes (2001): gradual learning algorithm (stochastic OT)

Goldwater & Johnson (2003): maximum entropy model

Jäger (2003): Comparison between these two models

Pater, Bhatt & Potts (2007)

These papers are also a starting point for understanding iterated learning and the modelling of (cultural) language evolution.

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